




Year 4 - Printing

<p>Concepts</p>	 <p>Knowing about art, artists, designers and craftspeople</p> <p>Inspiration</p>	 <p>Using sketchbooks to develop ideas, experiment with media and tools, create a piece of art</p> <p>Creativity</p>	 <p>Evaluate own and others' work</p> <p>Critique</p>
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After studying Viking patterns and learning about their symbolism and usage, the children will design a pattern that will then use to create a clay tile. Using this tile, the children will create a repeated printed pattern. Prior to this, children have looked at African patterns and used more basic printing techniques, and when they learn about the Mayan Civilisation in Year 5, they will extend these skills further by creating a lino cutting tile for printing.

National Curriculum

- I can use a sketch book for collecting ideas and developing a plan for a completed piece of artwork
- I can use skills I have been taught to adapt and improve my work
- I can say how I would improve my work using technical terms and giving reasons
- I can describe some of the key ideas, techniques and working practices of artists, architects and designers I have studied
- I can create different affects by using a variety of tools and techniques

Learning Overview

- Research Viking patterns and designs (6 styles: Oseberg, Borre, Jelling, Mammem, Rigerike, Urnes)
- Know that Vikings used art to create elaborate designs on many things they used: weapons, jewellery, rune stones, ship woodwork and common everyday items
- Know that Vikings used symbolism
- Look at a range of Celtic patterns and identify symbols on them
- Use pen and ink to make observational drawings of Viking symbols and signs
- Experiment with different ways of making a relief tile e.g. building up clay on a small clay tile, using string or pipe cleaners glued to a cardboard tile.
- Draw a design which could be used on a tile to be printed, considering symbolism and inspired by the Viking patterns and designs.
- Create a relief tile, outlining their design.
- Using paint, create a repeating pattern with the tile.
- Evaluate the success of their tile.
- What inspired your design?
- What worked well with your tile?
- How could you improve it?
- If you were to make another tile, what would you do differently?